



Eclipse-Orion OA Project

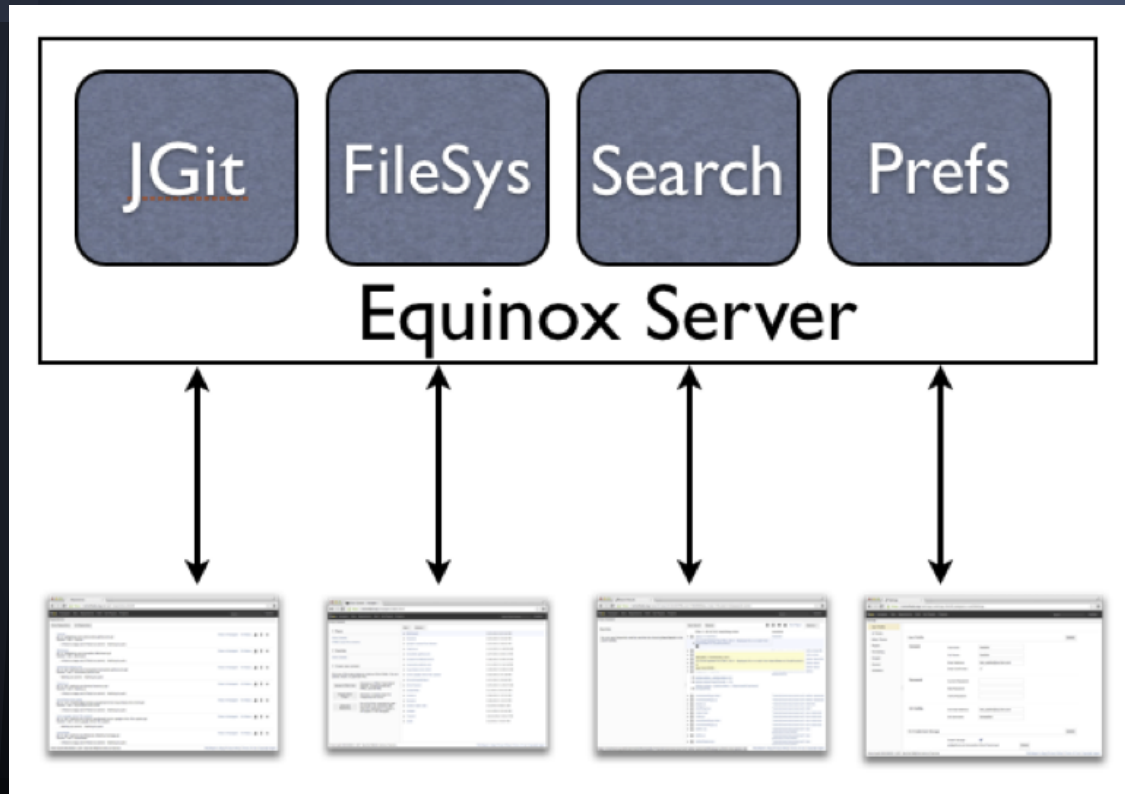
Albert Cui & Mei-Vern Then



Our Team

- Paul (mentor)
 - IBM
 - Canadian (eh?)
- Brandon
 - UW
 - Amurrican
- Lef
 - MIT
 - Greek
- Albert & Mei-Vern
 - CU

What is Eclipse Orion?



- Cloud IDE
- Two parts:
 - Orion Client
 - Orion Server
- Features:
 - file editing
 - terminal
 - git

Server: Java vs. Node

	Java	Node
Users	multiple	single
Login API (/login)	✓	
File operations (/file)	✓	✓
Import zip/HTTP/SFTP (/import)	✓	
Export zip/SFTP (/export)	✓	
Persistent user preferences (/prefs)	✓	
Git (/gitapi)	✓	
Deploy to Cloud Foundry (/cfapi)	✓	
Sites (/sites)	✓	
User API (/users)	✓	
Integrated system shell (pty)		OS X and Linux only



**WHAT WE'RE
IMPLEMENTING**

Goals

- Replicate Java server Git API endpoints on the Node server
 - Client side code has already been written
 - Use NodeGit and the Orion API to complete the task
 - Frontend UI completely taken care of

BEFORE OPEN ACADEMY

Example Code

```
.use(resource(workspaceRoot, {
  GET: function(req, res, next, rest) {
    var query = url.parse(req.url, true).query;
    if (rest === '') {
      console.log("nope");
    } else if (rest.indexOf("clone/workspace/") === 0) {
      clone.getClone(workspaceDir, fileRoot, req, res, next, rest);
    } else if (rest.indexOf("remote/file/") === 0) {
      remotes.getRemotes(workspaceDir, fileRoot, req, res, next, rest);
    } else if (rest.indexOf("remote/") === 0) {
      var remote = rest.replace("remote/", "").substring(0, rest.lastIndexOf("/file/") - 1);
      if (remote.indexOf("/") === -1) {
        remotes.getRemotesBranches(workspaceDir, fileRoot, req, res, next, rest);
      }
      else {
        remotes.getRemotesBranchDetail(workspaceDir, fileRoot, req, res, next, rest);
      }
    } else if (rest.indexOf("branch/file/") === 0) {
      branches.getBranches(workspaceDir, fileRoot, req, res, next, rest);
    } else if (rest.indexOf("branch/") === 0) {
      branches.getBranchMetadata(workspaceDir, fileRoot, req, res, next, rest);
    } else if (rest.indexOf("status/file/") === 0) {
      status.getStatus(workspaceDir, fileRoot, req, res, next, rest);
    } else if (rest.indexOf("config/clone/file/") === 0) {
      config.getConfig(workspaceDir, fileRoot, req, res, next, rest);
    } else if (rest.indexOf("config/") === 0) {

```

```
function getRemotes(workspaceDir, fileRoot, req, res, next, rest) {
  var repoPath = rest.replace("remote/file/", "");
  var fileDir = repoPath;
  repoPath = api.join(workspaceDir, repoPath);
  var repo;

  git.Repository.open(repoPath)
    .then(function(r) {
      repo = r;
      return git.Remote.list(r);
    })
    .then(function(remotes){
      var r = [];
      async.each(remotes, function(remote, cb) {
        git.Remote.lookup(repo, remote)
          .then(function(remote){
            var name = remote.name();
            r.push({
              "CloneLocation": "/gitapi/clone/file/" + fileDir,
              "IsGerrit": false, // should check
              "GitUrl": remote.url(),
              "Name": name,
              "Location": "/gitapi/remote/" + name + "/file/" + fileDir,
              "Type": "Remote"
            });
            cb();
          });
      }, function(err) {
        var resp = JSON.stringify({
          "Children": r,
          "Type": "Remote"
        });
        res.statusCode = 200;
        res.setHeader('Content-Type', 'application/json');
        res.setHeader('Content-Length', resp.length);
        res.end(resp);
      });
    });
}
```

1. Parse the route

2. Use nodegit to open the repo and get list of remote names

3. Look up each remote and populate response for each remote
a. Async / sync issues

4. Send response with correct headers

DEMO TIME!

1. Writing test to see if getting a list of remotes works

2. Test the response of the route using assertions

3. Re-check using nodegit

```
describe('Get list of remotes', function() {
  var numRemotes;

  it('GET remote (getting the list of remotes)', function(finished) {
    app.request()
      .get(CONTEXT_PATH + "/gitapi/remote/file/" + TEST_REPO_NAME)
      .expect(200)
      .end(function(err, res) {
        assert.ifError(err);
        assert.equal(res.body.Children[0].Name, remoteName);
        numRemotes = res.body.Children.length;
        finished();
      })
  })

  it('Check nodegit for list of remotes', function(finished) {
    git.Repository.open(repoPath)
      .then(function(repo) {
        return git.Remote.list(repo);
      })
      .then(function(list) {
        assert.equal(list.length, numRemotes);
        assert(list[0], remoteName);
      })
      .catch(function(err) {
        assert.ifError(err);
      })
      .done(function() {
        finished();
      })
  })
})
})
```

RUN TESTS!

All the work we've done!



albertcui

#15

58 commits / 2,247 ++ / 1,170 --

40

20



April October April October April October April October April



mvthen

#16

49 commits / 2,464 ++ / 1,299 --

40

20



April October April October April October April October April

Difficulties

- Poor documentation
 - Both the Orion API and the NodeGit API
- NodeGit isn't fully featured
 - API also changing between releases
- Orion Node uses old, outdated libraries
- Minimize use of outside dependencies
 - Results in very roundabout solutions
- Communication

Work to be Done

- Rebasing
- Amending commits
- Stashing
- Discarding changes
- Cloning & pushing to SSH remotes
 - (Right now only for HTTP remotes)
- Adding tags

... and some edge cases in existing code we wrote :(

Lessons Learned

- **Document your code**
- Issue tracking
- Writing async code
- Working with large legacy code base
- Writing tests
- Reading API documentation
- Internal workings of git
- Cool git commands
- Client-server routes, HTTP interaction

A thank you to:

- Facebook (California was nice, yo);
- Our mentor, Paul;
- Jae and Cannon!

Questions?